## **Decision Procedures for Verification**

Part 1. Propositional Logic (4)

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## Last time

#### **Propositional Logic**

Syntax

**Semantics** 

#### **Canonical forms**

- Computing CNF/DNF by rewriting the formulae
- Structure-Preserving Translation for CNF
- Optimized translation using polarity

#### **Decision Procedures for Satisfiability**

- Simple Decision Procedures truth table method
- The Resolution Procedure
- The Davis-Putnam-Logemann-Loveland Algorithm

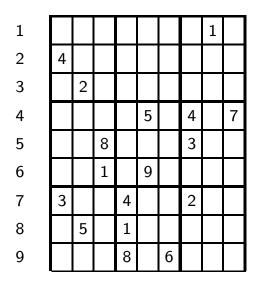
# Today

- Applications of propositional logic
- First-order logic.

# **Applications of propositional logic**

- A toy example (sudoku)
- Scheduling
- Verification

# Sudoku



Idea:  $p_{i,j}^d$  = true iff the value of square *i*, *j* is *d* For example:  $p_{3,5}^8$  = true

# Sudoku

Coding SUDOKU by propositional clauses:

- Concrete values result in units:  $p_{i,j}^d$ .
- For every value, column we generate:  $\neg p_{i,j}^d \lor \neg p_{i,k}^d$  (if  $j \neq k$ ). Accordingly for all rows and  $3 \times 3$  boxes.
- For every square we generate: p<sup>1</sup><sub>i,j</sub> ∨ ... p<sup>9</sup><sub>i,j</sub>.
   For every two different values d, d', and every square we generate: ¬p<sup>d</sup><sub>i,j</sub> ∨ ¬p<sup>d'</sup><sub>i,j</sub>.
- For every value d and every column we generate:
   p<sup>d</sup><sub>i,1</sub> ∨ ... p<sup>d</sup><sub>i,9</sub>.
   Accordingly for all rows and 3 × 3 boxes.

# Sudoku

1								1		
2	4									
3		2								
2 3 4 5 6 7					5		4		7	
5			8				3			
6			1		9					
7	3			4			2			
8		5		1						
9				8		6				

Set of clauses satisfiable  $\Leftrightarrow$  Sudoku has a solution

Let  ${\mathcal A}$  be a satisfying assignment

 $\mathcal{A}(p_{i,j}^k) = 1$  iff a k appears in line i, column j.

# Scheduling

**Example:** A simple scheduling problem

In a school there are three teachers with the following specialization combinations:

Müller	Mathematics
--------	-------------

Schmidt German

Körner Mathematics, German

	Group a	Group b
8:00- 8:50	Mathematics	German
9:00- 9:50	German	German
10:00-10:50	Math	Mathematics

Each teacher must teach at least two classes.

# Scheduling

Müller	Mathematics		Group a	Group b
Schmidt	German	1) 8:00- 8:50	Mathematics	German
Körner	Mathematics, German	2) 9:00- 9:50	German	German
		3)10:00-10:50	Math	Mathematics

#### **Modeling:**

Propositional variables:  $P_{s,k,N,f}$  'Teacher N teaches subject f in group k in time slot s'

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#### **Modeling:**

Propositional variables:  $P_{s,k,N,f}$  'Teacher N teaches subject f in group k in time slot s'

Rules: 
$$(P_{1,a,M,m} \lor P_{1,a,K,m}) \land (P_{1,b,S,d} \lor P_{1,b,K,d})$$
  
 $(P_{2,a,S,d} \lor P_{2,a,K,d}) \land (P_{2,b,S,d} \lor P_{2,b,K,d})$   
 $(P_{3,a,M,m} \lor P_{3,a,K,m}) \land (P_{3,b,S,d} \lor P_{3,a,K,d})$   
 $\neg (P_{1,a,K,m} \land P_{1,b,K,d}) \land \neg (P_{2,a,K,d} \land P_{2,b,K,d}) \land \neg (P_{2,a,S,d} \land P_{2,b,S,d}) \land$   
 $\neg (P_{3,a,K,m} \land P_{3,b,K,m}) \land (P_{1,a,M,m} \land P_{1,b,M,m}) \dots$ 

# **Program Verification**

- Bounded model checking
- Model checking

• Invariant checking/generation

• Abstraction

## **Finite-state systems**

- X finite set of variables, V finite set of possible values for the variables
   p<sup>i</sup><sub>xv</sub> (in the *i*-th step x takes value v)
- Other propositional variables  $q_k$ ,  $k \in K$
- Transitions (variables change their value)

$$Tr(i, i+1) := \bigvee \left( \text{Cond}(p_{x_1v_1^i}^i, \dots, p_{x_nv_n^i}^i) \land \bigwedge_{j=1}^n p_{x_jv_j^{i+1}}^{i+1} \land \bigwedge_k q_k^{i+1} \right)$$
  
(where  $v_j^{i+1}$ ,  $q_k^{i+1}$  suitably computed)

 $F(p_{x_1,v_1^k}^k, \ldots, p_{x_n,v_n^k}^k, \ldots)$  property of assignments

**Bounded model checking:** 

$$\bigwedge_{j=1}^{n} p_{x_j,v_j}^1 \wedge \bigwedge q_k^1 \wedge Tr(1,2) \wedge \ldots \wedge Tr(k-1,k) \wedge \neg F(p_{x_1,v_1^k}^k,\ldots,p_{x_n,v_n^k}^k,\ldots)$$

# Example

# Example

```
Question: Does BUBBLESORT return

a sorted array?

int [] BUBBLESORT(int[] a) {

int i, j, t;

for (i := |a| - 1; i > 0; i := i - 1) {

for (j := 0; j < i; j := j + 1) {

if (a[j] > a[j + 1]){t := a[j];

a[j] := a[j + 1];

a[j + 1] := t};

}} return a}
```

Simpler question:

|*a*| = 3; *a*[0]=7, *a*[1]=9, *a*[2]=4

does BubbleSort applied to this array return a sorted array?

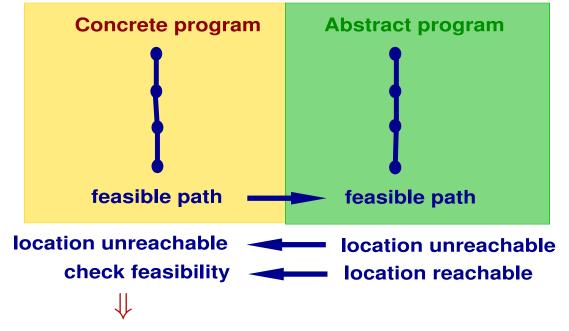
Encoding in propositional logic:

- $p_{ij}^k$  (at step k, a[i] = k) Examples:  $p_{07}^1, p_{19}^1, p_{24}^1$
- $gt_{ij}^k$  (at step k, a[i] > a[j]) Examples:  $gt_{10}^1$ ,  $\neg gt_{01}^1$ ,  $gt_{02}^1$ ,  $\neg gt_{20}^1$ , ...

Model updates with new propositional variables

(complicated; not very expressive)

## **Abstraction-Based Verification**



**conjunction of constraints**:  $\phi(1) \wedge Tr(1, 2) \wedge \cdots \wedge Tr(n - 1, n) \wedge \neg safe(n)$ 

- satisfiable: feasible path
- unsatisfiable: refine abstract program s.t. the path is not feasible

# **Tools for SAT checking**

http://www.satcompetition.org/

#### **Examples of SAT solvers:**

MiniSat: http://minisat.se/

MathSAT: http://mathsat.fbk.eu/publications.html (much more)

zChaff: http://www.princeton.edu/ chaff/zchaff.html

**Example of use** 

# **Tools for SAT checking**

#### **Resolution-based theorem provers:**

E: http://www4.informatik.tu-muenchen.de/ schulz/E/E.html SPASS: http://www.spass-prover.org/ Vampire: http://www.vprover.org/

... full power for first-order logic (with equality)

First-order logic

- formalizes fundamental mathematical concepts
- is expressive (Turing-complete)
- is not too expressive

(e.g. not axiomatizable: natural numbers, uncountable sets)

- has a rich structure of decidable fragments
- has a rich model and proof theory

First-order logic is also called (first-order) predicate logic.

# 2.1 Syntax

#### Syntax:

- non-logical symbols (domain-specific)
   ⇒ terms, atomic formulas
- logical symbols (domain-independent)
   ⇒ Boolean combinations, quantifiers

# Signature

A signature

$$\Sigma = (\Omega, \Pi),$$

fixes an alphabet of non-logical symbols, where

- $\Omega$  is a set of function symbols f with arity  $n \ge 0$ , written f/n,
- $\Pi$  is a set of predicate symbols p with arity  $m \ge 0$ , written p/m.

If n = 0 then f is also called a constant (symbol). If m = 0 then p is also called a propositional variable. We use letters P, Q, R, S, to denote propositional variables.



Refined concept for practical applications: *many-sorted* signatures (corresponds to simple type systems in programming languages).

Most results established for one-sorted signatures extend in a natural way to many-sorted signatures.

## **Many-sorted Signature**

A many-sorted signature

$$\Sigma = (S, \Omega, \Pi),$$

fixes an alphabet of non-logical symbols, where

- S is a set of sorts,
- $\Omega$  is a set of function symbols f with arity  $a(f) = s_1 \dots s_n \rightarrow s$ ,
- $\Pi$  is a set of predicate symbols p with arity  $a(p) = s_1 \dots s_m$

where  $s_1, \ldots, s_n, s_m, s$  are sorts.

## Variables

Predicate logic admits the formulation of abstract, schematic assertions. (Object) variables are the technical tool for schematization.

We assume that

#### X

is a given countably infinite set of symbols which we use for (the denotation of) variables.

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#### X

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#### Many-sorted case:

We assume that for every sort  $s \in S$ ,  $X_s$  is a given countably infinite set of symbols which we use for (the denotation of) variables of sort s.

## Terms

Terms over  $\Sigma$  (resp.,  $\Sigma$ -terms) are formed according to these syntactic rules:

$$t, u, v ::= x , x \in X$$
 (variable)  
$$| f(s_1, ..., s_n) , f/n \in \Omega$$
 (functional term)

By  $T_{\Sigma}(X)$  we denote the set of  $\Sigma$ -terms (over X). A term not containing any variable is called a ground term. By  $T_{\Sigma}$  we denote the set of  $\Sigma$ -ground terms.

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#### Many-sorted case:

a variable  $x \in X_s$  is a term of sort s

if  $a(f) = s_1 \dots s_n \rightarrow s$ , and  $t_i$  are terms of sort  $s_i$ ,  $i = 1, \dots, n$  then  $f(t_1, \dots, t_n)$  is a term of sort s.

## Terms

In other words, terms are formal expressions with well-balanced brackets which we may also view as marked, ordered trees.

The markings are function symbols or variables.

The nodes correspond to the subterms of the term.

A node v that is marked with a function symbol f of arity n has exactly n subtrees representing the n immediate subterms of v.

## Atoms

Atoms (also called atomic formulas) over  $\Sigma$  are formed according to this syntax:

Whenever we admit equations as atomic formulas we are in the realm of first-order logic with equality. Admitting equality does not really increase the expressiveness of first-order logic, (cf. exercises). But deductive systems where equality is treated specifically can be much more efficient.

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#### Many-sorted case:

If  $a(p) = s_1 \dots s_m$ , we require that  $t_i$  is a term of sort  $s_i$  for  $i = 1, \dots, m$ .

# Literals

- $\begin{array}{cccc} L & ::= & A & (positive literal) \\ & & | & \neg A & (negative literal) \end{array}$

## Clauses

# $egin{aligned} C,D & ::= & ot & ( ext{empty clause}) \ & & | & L_1 \lor \ldots \lor L_k, \ k \ge 1 & ( ext{non-empty clause}) \end{aligned}$

 $F_{\Sigma}(X)$  is the set of first-order formulas over  $\Sigma$  defined as follows:

F, G, H	::=	$\perp$	(falsum)
		Т	(verum)
		A	(atomic formula)
		$\neg F$	(negation)
		$(F \land G)$	(conjunction)
		$(F \lor G)$	(disjunction)
		$(F \rightarrow G)$	(implication)
		$(F \leftrightarrow G)$	(equivalence)
		$\forall x F$	(universal quantification)
		$\exists x F$	(existential quantification)

## **Notational Conventions**

We omit brackets according to the following rules:

- $\neg >_p \land >_p \lor \lor >_p \lor >_p \leftrightarrow$ (binding precedences)
- $\bullet \ \lor \mbox{ and } \land \mbox{ are associative and commutative }$
- $\bullet \ \rightarrow \text{ is right-associative}$

 $Qx_1, \ldots, x_n F$  abbreviates  $Qx_1 \ldots Qx_n F$ .

We use infix-, prefix-, postfix-, or mixfix-notation with the usual operator precedences.

Examples:

$$egin{aligned} s+tst u & ext{for} & +(s,st(t,u))\ sst u &\leq t+v & ext{for} &\leq (st(s,u),+(t,v))\ -s & ext{for} & -(s)\ 0 & ext{for} & 0() \end{aligned}$$

## Conventions

In what follows we will use the following conventions:

**constants** (0-ary function symbols) are denoted with *a*, *b*, *c*, *d*, ...

function symbols with arity  $\geq 1$  are denoted

- f, g, h, ... if the formulae are interpreted into arbitrary algebras
- +, -, s, ... if the intended interpretation is into numerical domains

predicate symbols with arity 0 are denoted P, Q, R, S, ...

predicate symbols with arity  $\geq 1$  are denoted

- p, q, r, ... if the formulae are interpreted into arbitrary algebras
- $\leq$ ,  $\geq$ , <, > if the intended interpretation is into numerical domains

variables are denoted x, y, z, ...

## **Example: Peano Arithmetic**

#### Signature:

$$\begin{split} \Sigma_{PA} &= (\Omega_{PA}, \ \Pi_{PA}) \\ \Omega_{PA} &= \{0/0, \ +/2, \ */2, \ s/1\} \\ \Pi_{PA} &= \{ \le /2, \ _p \ + \ >_p \ < \ >_p \ \le \ e^{-2p} \end{split}$$

Examples of formulas over this signature are:

$$\begin{aligned} \forall x, y(x \leq y \leftrightarrow \exists z(x + z \approx y)) \\ \exists x \forall y(x + y \approx y) \\ \forall x, y(x * s(y) \approx x * y + x) \\ \forall x, y(s(x) \approx s(y) \rightarrow x \approx y) \\ \forall x \exists y(x < y \land \neg \exists z(x < z \land z < y)) \end{aligned}$$

We observe that the symbols  $\leq$ , <, 0, s are redundant as they can be defined in first-order logic with equality just with the help of +. The first formula defines  $\leq$ , while the second defines zero. The last formula, respectively, defines s.

Eliminating the existential quantifiers by Skolemization (cf. below) reintroduces the "redundant" symbols.

Consequently there is a *trade-off* between the complexity of the quantification structure and the complexity of the signature.

# **Example: Specifying LISP lists**

#### Signature:

$$\begin{split} \Sigma_{Lists} &= \left(\Omega_{Lists}, \Pi_{Lists}\right) \\ \Omega_{Lists} &= \{car/1, cdr/1, cons/2\} \\ \Pi_{Lists} &= \emptyset \end{split}$$

#### Examples of formulae:

 $\begin{aligned} \forall x, y \quad \operatorname{car}(\operatorname{cons}(x, y)) &\approx x \\ \forall x, y \quad \operatorname{cdr}(\operatorname{cons}(x, y)) &\approx y \\ \forall x \quad \operatorname{cons}(\operatorname{car}(x), \operatorname{cdr}(x)) &\approx x \end{aligned}$ 

#### **Many-sorted signatures**

#### **Example:**

#### Signature

$$\begin{split} S &= \{\text{array, index, element}\}\\ \Omega &= \{\text{read, write}\}\\ & a(\text{read}) = \text{array} \times \text{index} \rightarrow \text{element}\\ & a(\text{write}) = \text{array} \times \text{index} \times \text{element} \rightarrow \text{array}\\ \Pi &= \emptyset \end{split}$$

 $X = \{X_s \mid s \in S\}$ 

Examples of formulae:

 $\forall x : \operatorname{array} \ \forall i : \operatorname{index} \ \forall j : \operatorname{index} \ (i \approx j \to \operatorname{write}(x, i, \operatorname{read}(x, j)) \approx x)$  $\forall x : \operatorname{array} \ \forall y : \operatorname{array} \ (x \approx y \leftrightarrow \forall i : \operatorname{index} \ (\operatorname{read}(x, i) \approx \operatorname{read}(y, i)))$ 

set of sorts

In  $Q \times F$ ,  $Q \in \{\exists, \forall\}$ , we call F the scope of the quantifier  $Q \times A$ . An *occurrence* of a variable x is called **bound**, if it is inside the scope of a quantifier  $Q \times A$ .

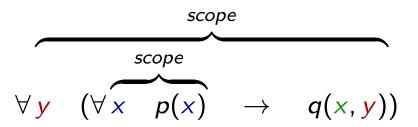
Any other occurrence of a variable is called free.

Formulas without free variables are also called closed formulas or sentential forms.

Formulas without variables are called ground.

### **Bound and Free Variables**

Example:



The occurrence of y is bound, as is the first occurrence of x. The second occurrence of x is a free occurrence.

## **Substitutions**

Substitution is a fundamental operation on terms and formulas that occurs in all inference systems for first-order logic.

In general, substitutions are mappings

$$\sigma: X \to \mathsf{T}_{\Sigma}(X)$$

such that the domain of  $\sigma$ , that is, the set

$$dom(\sigma) = \{x \in X \mid \sigma(x) \neq x\},\$$

is finite. The set of variables introduced by  $\sigma$ , that is, the set of variables occurring in one of the terms  $\sigma(x)$ , with  $x \in dom(\sigma)$ , is denoted by  $codom(\sigma)$ .

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**Many-sorted case:** Substitutions must be sort-preserving: If x is a variable of sort s, then  $\sigma(x)$  must be a term of sort s.

### **Substitutions**

Substitutions are often written as  $[s_1/x_1, \ldots, s_n/x_n]$ , with  $x_i$  pairwise distinct, and then denote the mapping

$$[s_1/x_1, \ldots, s_n/x_n](y) = \begin{cases} s_i, & \text{if } y = x_i \\ y, & \text{otherwise} \end{cases}$$

We also write  $x\sigma$  for  $\sigma(x)$ .

The modification of a substitution  $\sigma$  at x is defined as follows:

$$\sigma[x \mapsto t](y) = \begin{cases} t, & \text{if } y = x \\ \sigma(y), & \text{otherwise} \end{cases}$$

We define the application of a substitution  $\sigma$  to a term t or formula F by structural induction over the syntactic structure of t or F by the equations depicted on the next page.

In the presence of quantification it is surprisingly complex:

We need to make sure that the (free) variables in the codomain of  $\sigma$  are not *captured* upon placing them into the scope of a quantifier Qy, hence the bound variable must be renamed into a "fresh", that is, previously unused, variable z.

"Homomorphic" extension of  $\sigma$  to terms and formulas:

$$f(s_1, \ldots, s_n)\sigma = f(s_1\sigma, \ldots, s_n\sigma)$$

$$\perp \sigma = \perp$$

$$\top \sigma = \top$$

$$p(s_1, \ldots, s_n)\sigma = p(s_1\sigma, \ldots, s_n\sigma)$$

$$(u \approx v)\sigma = (u\sigma \approx v\sigma)$$

$$\neg F\sigma = \neg (F\sigma)$$

$$(F\rho G)\sigma = (F\sigma \rho G\sigma) ; \text{ for each binary connective } \rho$$

$$(Qx F)\sigma = Qz (F [x \mapsto z]\sigma) ; \text{ with } z \text{ a fresh variable}$$

To give semantics to a logical system means to define a notion of truth for the formulas. The concept of truth that we will now define for first-order logic goes back to Tarski.

As in the propositional case, we use a two-valued logic with truth values "true" and "false" denoted by 1 and 0, respectively.

# **Structures**

A  $\Sigma$ -algebra (also called  $\Sigma$ -interpretation or  $\Sigma$ -structure) is a triple

$$\mathcal{A} = (U, (f_{\mathcal{A}} : U^n \rightarrow U)_{f/n \in \Omega}, (p_{\mathcal{A}} \subseteq U^m)_{p/m \in \Pi})$$

where  $U \neq \emptyset$  is a set, called the universe of  $\mathcal{A}$ .

Normally, by abuse of notation, we will have  ${\cal A}$  denote both the algebra and its universe.

By  $\Sigma$ -Alg we denote the class of all  $\Sigma$ -algebras.

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By  $\Sigma$ -Alg we denote the class of all  $\Sigma$ -algebras.

A many-sorted  $\Sigma$ -algebra (also called  $\Sigma$ -interpretation or  $\Sigma$ -structure), where  $\Sigma = (S, \Omega, \Pi)$  is a triple

$$\mathcal{A} = \left( \{ U_s \}_{s \in S}, (f_{\mathcal{A}} : U_{s_1} \times \ldots \times U_{s_n} \to U_s)_{\substack{f \in \Omega, \\ a(f) = s_1 \ldots s_n \to s}} (p_{\mathcal{A}} : U_{s_1} \times \ldots \times U_{s_m} \to \{0, 1\})_{\substack{p \in \Pi \\ a(p) = s_1 \ldots s_m}} \right)$$

where  $U_s \neq \emptyset$  is a set, called the universe of  $\mathcal{A}$  of sort s.

# Assignments

A variable has no intrinsic meaning. The meaning of a variable has to be defined externally (explicitly or implicitly in a given context) by an assignment.

A (variable) assignment, also called a valuation (over a given  $\Sigma$ -algebra  $\mathcal{A}$ ), is a map  $\beta : X \to \mathcal{A}$ .

Variable assignments are the semantic counterparts of substitutions.

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Variable assignments are the semantic counterparts of substitutions.

#### Many-sorted case:

 $eta = \{eta_s\}_{s \in S}$  ,  $eta_s : X_s 
ightarrow U_s$