Formal Specification and Verification

Temporal logic (3)

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Viorica Sofronie-Stokkermans

e-mail: sofronie@uni-koblenz.de

Temporal logic

Syntax

 Π set of propositional variables.

The set of LTL (linear time logic) formulae is the smallest set such that:

- \bot , \top and each propositional variable $P \in \Pi$ are formulae;
- if *F*, *G* are formulae, then so are $F \wedge G$, $F \vee G$, $\neg F$;
- if F, G are formulae, then so are $\bigcirc F$ and FUG

Remark: Instead of $\bigcirc F$ in some books also XF is used.

Semantics

• Transition systems (S, \rightarrow, L)

(with the property that for every $s \in S$ there exists $s' \in S$ with $s \to s'$ i.e. no state of the system can "deadlock"^a)

Transition systems are also simply called models in what follows.

Computation (execution, path) in a model (S, →, L) infinite sequence of states π = s₀, s₁, s₂, ... in S such that for each i ≥ 0, s_i → s_{i+1}.

We write the path as $s_0 \rightarrow s_1 \rightarrow s_2 \rightarrow \ldots$

^aThis is a technical convenience, and in fact it does not represent any real restriction on the systems we can model. If a system did deadlock, we could always add an extra state s_d representing deadlock, together with new transitions $s \rightarrow s_d$ for each s which was a deadlock in the old system, as well as $s_d \rightarrow s_d$.

Consider the path $\pi = s_0 \rightarrow s_1 \rightarrow \dots$

It represents a possible future of our system.

We write π^i for the suffix starting at s_i , e.g.,

$$\pi^3 = s_3 \rightarrow s_4 \rightarrow \dots$$

Semantics

Let $TS = (S, \rightarrow, L)$ be a model and $\pi = s_0 \rightarrow ...$ be a path in TS.

Whether π satisfies an LTL formula is defined by the satisfaction relation \models as follows:

- $\pi \models \top$
- $\pi \not\models \perp$
- $\pi \models p$ iff $p \in L(s_0)$, if $p \in \Pi$
- $\pi \models \neg F$ iff $\pi \not\models F$
- $\pi \models F \land G$ iff $\pi \models F$ and $\pi \models G$
- $\pi \models F \lor G$ iff $\pi \models F$ or $\pi \models G$
- $\pi \models \bigcirc F$ iff $\pi^1 \models F$
- $\pi \models FUG \text{ iff } \exists m \geq 0 \text{ s.t. } \pi^m \models G \text{ and } \forall k \in \{0, \ldots, m-1\} : \pi^k \models F$

Alternative way of defining the semantics:

An LTL structure M is an infinite sequence $S_0S_1...$ with $S_i \subseteq \Pi$ for all $i \ge 0$. We define satisfaction of LTL formulas in M at time points $n \in \mathbb{N}$ as follows:

- $M, n \models p \text{ iff } p \in S_n$, if $p \in \Pi$
- $M, n \models F \land G$ iff $M, n \models F$ and $M, n \models G$
- $M, n \models F \lor G$ iff $M, n \models F$ or $M, n \models G$
- $M, n \models \neg F$ iff $M, n \not\models F$
- $M, n \models \bigcirc F$ iff $M, n + 1 \models F$
- $M, n \models FUG \text{ iff } \exists m \ge n \text{ s.t. } M, m \models G \text{ and}$ $\forall k \in \{n, \dots, m-1\} : M, k \models F$

Note that the time flow $(\mathbb{N}, <)$ is implicit.

Transition systems and LTL models

The connection between transition systems and LTL structures is as follows:

Every computation (evolution, path) of a transition system $s_0 \rightarrow s_1 \dots$ gives rise to an LTL structure.

To see this, let $TS = (S, \rightarrow, L)$ be a transition system. A computation $s_0, s_1, ...$ of TS induces an LTL structure $L(s_0)L(s_1)...$

Such an LTL structure is called a trace of TS.

Abbreviations

 The future diamond $\Diamond \phi := \top \mathcal{U} \phi$ $\pi \models \Diamond \phi \text{ iff } \exists m \ge 0 : \pi^m \models \phi$

Sometimes denoted also
$${\it F}\phi$$

$$M, n \models \Diamond \phi \text{ iff } \exists m \geq n : M, m \models \phi$$

- The future box $\Box \phi := \neg \Diamond \neg \phi$ Sometimes also denoted $G\phi$ $\pi \models \Box \phi \text{ iff } \forall m \ge 0 : \pi^m \models \phi$ $M, n \models \Box \phi$ iff $\forall m > n : M, m \models \phi$
- The infinitely often operator $\Diamond^{\infty}\phi := \Box \Diamond \phi$ $\pi \models \diamond^{\infty} \phi$ iff $\{m \ge 0 \mid \pi^m \models \phi\}$ is infinite $M, n \models \diamond^{\infty} \phi$ iff $\{m \ge n \mid M, m \models \phi\}$ is infinite
- The almost everywhere operator $\Box^{\infty}\phi := \Diamond \Box \phi$ $\pi \models \Box^{\infty} \phi$ iff $\{m \ge 0 \mid \pi^m \not\models \phi\}$ is finite. $M, n \models \Box^{\infty} \phi$ iff $\{m \ge n \mid M, m \not\models \phi\}$ is finite.

Abbreviations

• The release operator $\phi \mathcal{R} \psi := \neg (\neg \phi \mathcal{U} \neg \psi)$

$$\pi \models \phi \mathcal{R} \psi \text{ iff } (\exists m \ge 0 : \pi^m \models \phi \text{ and } \forall k \le m : \pi^k \models \psi) \text{ or } (\forall k \ge 0 : \pi^k \models \psi)$$

 $M, n \models \phi \mathcal{R} \psi \text{ iff } (\exists m \ge n : M, m \models \phi \text{ and } \forall k \le m : M, m \models \psi) \text{ or} \\ (\forall k \ge m : M, k \models \psi)$

Read as

" ψ always holds unless released by ϕ " i.e.,

" ψ holds permanently up to and including the first point where ϕ holds (such an ϕ -point need not exist at all)".

Abbreviations

• The strict until operator: $FU^{<}G := \bigcirc (FUG)$

$$\pi \models F\mathcal{U}^{<}G \text{ iff } \exists m > 0: \pi^{m} \models G \land \forall k \in \{1, 2, \dots, m-1\}, \pi^{k} \models F$$

$$M, n \models FU^{<}G \text{ iff } \exists m > n : M, m \models G \land \forall k \in \{n + 1, ..., m - 1\}, M, k \models F$$

The difference between standard and strict until is that strict until requires G to happen in the strict future and that F needs not hold true of the current point.

Equivalence

We say that two LTL formulas F and G are (globally) equivalent (written $F \equiv G$) if, for all LTL structures M and $i \geq 0$, we have $M, i \models F$ iff $M, i \models G$. equivalently:

if for all transition systems T and all paths π in T we have: $\pi \models F$ iff $\pi \models G$.

Note that:

 $\bigcirc F \equiv \perp \mathcal{U}^{<}F$ and $F\mathcal{U}G \equiv G \lor (F \land (F\mathcal{U}^{<}G))$

Thus, an equally expressive version of LTL is obtained by using $\mathcal{U}^{<}$ as the only temporal operator.

This cannot be done with the standard until

Equivalence

Some useful equivalences that will be useful later on (exercise: prove them):

 $\neg \bigcirc F \equiv \bigcirc \neg F$ $\diamond \diamond F \equiv \diamond F$ $\bigcirc \diamond F \equiv \diamond \bigcirc F$ $\diamond \diamond^{\infty} F \equiv \diamond^{\infty} F \equiv \diamond^{\infty} \diamond F$ $F \mathcal{U} G \equiv \neg (\neg F \mathcal{R} \neg G)$ $F \mathcal{U} G \equiv G \lor (F \land \bigcirc (F \mathcal{U} G))$ $F \mathcal{R} G \equiv (F \land G) \lor (G \land \bigcirc (F \mathcal{R} G))$

(self-duality of next)
(idempotency of diamond)
(commutation of next with Diamond)
(absorption of diamonds by "infinitely ofter (until and release are duals)
(unfolding of until)
(unfolding of release)

Temporal Properties

A temporal property is a set of LTL structures (those on which the property is true).

Thus, a temporal property P can be defined using an LTL formula F:

 $P = \{M \mid M, 0 \models F\}.$

When given a transition system TS representing a reactive system and an LTL formula F representing a temporal property,

TS satisfies F if $M, 0 \models F$ for all traces M of TS.

In this case, we write $TS \models F$.

Typical properties of reactive systems that need to be checked during verification are safety properties, liveness properties, and fairness properties.

Safety properties

Intuitively, a safety property asserts that "nothing bad happens" general form: Condition $\rightarrow \Box F_{Safe}$

Examples of safety properties:

• Mutual Exclusion. For the example:

$$\Box(\neg((A=2)\land(B=2)))$$

• Freedom from Deadlocks: At any time, some process should be enabled:

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\Box(enabled<sub>1</sub> \lor \cdots \lor enabled<sub>k</sub>)
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• Partial Correctness: If *F* is satisfied when the program starts, then *G* will be satisfied if the program reaches a distinguished state:

 $F \rightarrow \Box(\text{Dist} \rightarrow G)$

where $Dist \in \Pi$ marks the distinguished state.

Liveness properties

Intuitively, a liveness property asserts that "something good will happen" Examples of liveness properties:

• Guaranteed Accessibility. For the example:

$$\Box(A=1 \rightarrow \Diamond(A=2)) \land \Box(B=1 \rightarrow \Diamond(B=2))$$

• **Responsiveness:** If a request is issued, it will eventually be granted:

$$\Box(\mathsf{req} \to \Diamond \mathsf{grant})$$

• **Total Correctness:** If *F* is satisfied when the program starts, then the program terminates in a distinguished state where *G* is satisfied:

$$\phi \rightarrow \Diamond (\mathsf{Dist} \land G)$$

Note that, in contrast, partial correctness is a safety property.

Fairness properties

When modelling concurrent systems, it is usually important to make some fairness assumptions. Assume that there are k processes, that enabled_i $\in \Pi$ is true in a state s if process #i is enabled in s for execution, and that executed_i is true in a state s if process #i has been executed to reach s.

Examples of fairness properties

• Unconditional Fairness: Every process is executed infinitely often:

$$\bigwedge_{1 \le i \le k} \diamond^{\infty} executed_i$$

Unconditional fairness is appropriate when processes can (and should!) be executed and any time. This is not always the case.

Fairness properties

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Examples of fairness properties

• **Strong Fairness:** Every process enabled infinitely often is executed infinitely often:

$$\bigwedge_{1\leq i\leq k} (\diamond^{\infty} \text{enabled}_i \to \diamond^{\infty} \text{executed}_i)$$

Processes enabled only finitely often need not be guaranteed to be executed: they eventually and forever retract being enabled.

Fairness properties

When modelling concurrent systems, it is usually important to make some fairness assumptions. Assume that there are k processes, that enabled_i $\in \Pi$ is true in a state s if process #i is enabled in s for execution, and that executed_i is true in a state s if process #i has been executed to reach s.

Examples of fairness properties

• Weak Fairness: Every process enabled almost everywhere is executed infinitely often.

$$\bigwedge_{1 \le i \le k} (\Box^{\infty} enabled_i \to \Diamond^{\infty} executed_i)$$

This means that a process cannot be enabled constantly in an infinite interval without being executed in this interval.

Semantics, Overview

TS transition system, $\pi = s_0 \rightarrow s_1 \rightarrow ...$ path in *TS*. $\pi \models F$ iff $L(s_0) \dots L(s_n), 0 \models F$

s state of TS.

 $s \models F$ iff $(\forall \pi \text{ path starting in } s : \pi \models F)$

$$\begin{array}{lll} TS \models F & \mbox{iff} & \pi \models F \mbox{ for all paths } \pi \\ & \mbox{iff} & s \models F \mbox{ for all states } s \mbox{ of } TS \\ & \mbox{iff} & M, 0 \models F \mbox{ for all traces } M \mbox{ of } TS \end{array}$$

Satisfiability

An LTL formula F is satisfiable iff there exists a transition system TS and a path π such that $\pi \models F$ iff there exists a LTL structures M and $n \ge 0$ such that $M, n \models F$

Such a TS/structure is called a model of F.

In verification, satisfiability can be used to detect contradictory properties, i.e., properties that are satisfied by no computation of any reactive system.

Example: The following property is contradictory (unsatisfiable):

 $p \land \Box(p \to \bigcirc p) \land \Diamond \neg p$

When using LTL for verification, we are usually interested in whether a formula holds at point 0 of an LTL structure.

Lemma. Every satisfiable LTL formula F has a model M with $M, 0 \models F$.

Proof (Sketch) Let $M, n \models F$, and let M' be the model obtained from M by dropping all time points 0, ..., n - 1. Thus, time point n in M is time point 0 in M'.

It is easy to prove by induction on the structure of G that, for all LTL formulas G and $i \ge 0$, we have M', $i \models G$ iff M, $n + i \models G$.

It follows that M', $0 \models F$.

Semantics: Variants

Sometimes in the literature the models are of the form:

 $TS = (S, \rightarrow, S_i, L)$, where S_i is a set of initial states.

Then:

 $TS \models F \quad \text{iff} \quad \pi \models F \text{ for all initial paths } \pi$ iff $s \models F \text{ for all initial states } s \text{ of } TS$

Satisfiability

LTL satisfiability can be decided using automata on infinite words (Büchi automata).

Model checking

The LTL model checking problem is as follows: given a transition system $TS = (S, \rightarrow, S_i, L)$ and an LTL formula F, check whether $TS \models F$.

Model checking

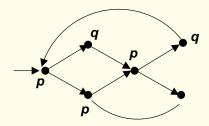
The LTL model checking problem is as follows: given a transition system $TS = (S, \rightarrow, S_i, L)$ and an LTL formula F, check whether $TS \models F$.

Recall: this is the case iff

- all initial paths π of TS satisfy $\pi \models F$, iff
- for all initial states s of TS we have: $s \models F$.

Example:

The following transition system satisfies $\Box(q \to \bigcirc \bigcirc p)$. It does not satisfy $\Box(p \to p\mathcal{U}q)$.



Another characterization of temporal properties that can be expressed in LTL is obtained by relating LTL to the monadic first-order theory of the natural numbers.

Let $FO^{<}$ denote the following first-order language:

- no function symbols and constants;
- binary predicate symbols: "suc" for successor, an order predicate <, and equality;
- countably infinite supply of unary predicates.

We may interpret formulas of $FO^{<}$ on LTL structures:

- quantification is over $\mathbb{N},$
- the binary predicates are interpreted in the obvious way, and
- the unary predicates are identified with propositional variables.

We write $\phi(x_1, ..., x_n)$ to indicate that the variables in the $FO^<$ formula ϕ are $x_1, ..., x_n$.

For an $FO^{<}$ formula $\phi(x_1, ..., x_n)$, an LTL structure M, and $n_1, ..., n_k \in \mathbb{N}$, we write $M \models \phi[n_1, ..., n_k]$ if ϕ is true in M with variable x_i bound to value n_i , for $1 \le i \le k$.

Examples:

- For $\phi(x_1, x_2) = \neg p(x_1) \land p(x_2) \land \forall x_3.(x_1 < x_3 \rightarrow \neg q(x_3))$, we have $\emptyset\{p\} \ldots \{p\} \ldots \models \phi[0, 1].$
- The following formula φ(x) expresses that there exists a future point that agrees with the current point (identified by the free variable) on the unary predicates p₁, ..., p_n:

$$\phi(x) = \exists y (x < y \land \bigwedge_{1 \le i \le n} (p_i(x) \leftrightarrow p_i(y)))$$

We say that an $FO^{<}$ formula $\phi(x)$ with exactly one free variable is equivalent to an LTL formula F if for all LTL models M and $n \in \mathbb{N}$ we have

$$M, n \models F$$
 iff $M \models \phi[n]$.

Theorem: For every LTL formula F, there exists an equivalent $FO^{<}$ formula.

Proof The following translation $\mu : F_{LTL} \to FO^{<}$ takes LTL formulas F to equivalent $FO^{<}$ formulae:

$$\mu(\top) = \top; \ \mu(\bot) = \bot; \ \mu(p)(x) = p(x) \text{ for every propositional variable } p$$
$$\mu(\neg F)(x) = \neg \mu(F)(x)$$
$$\mu(F \land G)(x) = \mu(F)(x) \land \mu(G)(x)$$
$$\mu(\bigcirc F)(x) = \exists y(suc(x, y) \land \mu(F)(y))$$
$$\mu(F\mathcal{U}G)(x) = \exists y(x \leq y \land \mu(G)(y) \land \forall z(x \leq z < y \rightarrow \mu(F)(z)))$$

In the last two cases, variables y and z are newly introduced for every translation step.

What about the converse?

In general, are there $FO^{<}$ formulas $\phi(x)$ for which there is no equivalent LTL formula?

What about the converse?

In general, are there $FO^{<}$ formulas $\phi(x)$ for which there is no equivalent LTL formula?

Obviously there are: the formula $\exists y(y < x)$ states that there exists a previous time point – which cannot be expressed using only the future operators of LTL.

When we want to compare $FO^{<}$ with LTL, we should extend the latter with past-time temporal operators \bigcirc^{-} and S.

 $M, n \models \bigcirc^{-} F$ iff n > 0 and $M, n - 1 \models F$ $M, n \models FSG$ iff $\exists m \leq n : M, m \models G$ and $M, k \models F$ for all $k \in \{m + 1, ..., n\}$

This variant of LTL is called LTL with past operators (LTLP).

This variant of LTL is called LTL with past operators (LTLP).

Theorem (Kamp) For every $FO^{<}$ formula with one free variable, there exists an equivalent LTLP formula.

Proof. Out of the scope of this lecture.