

# Formal Specification and Verification

Propositional Dynamic Logic 1

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# Overview

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- **Model checking:**

Finite transition systems / CTL properties

States are “entities” (no precise description, except for labelling functions)

No precise description of actions (only  $\rightarrow$  important)

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## Extensions in two possible directions:

- More precise description of the actions/events
  - Propositional Dynamic Logic
  - Hoare logic
- More precise description of states (and possibly also of actions)
  - succinct representation: formulae represent a set of states
  - deductive verification

# Motivation

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## Example Program: Square

```
I := 0;
Y := 0;
while I < X do
  Y := Y+2*I+1;
  I := I+1
od
```

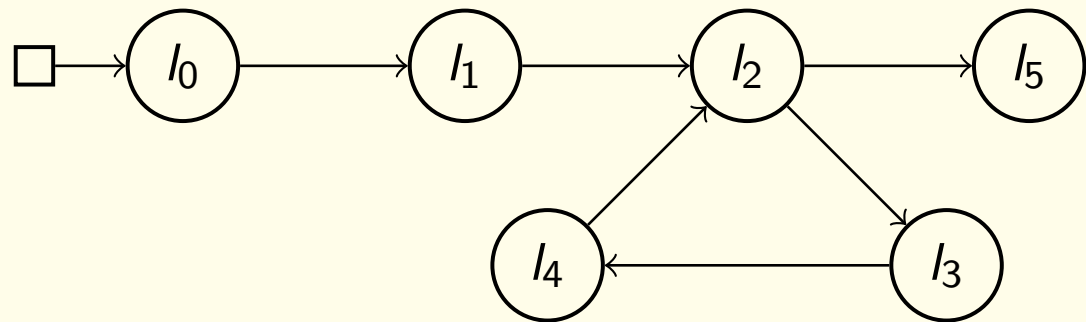
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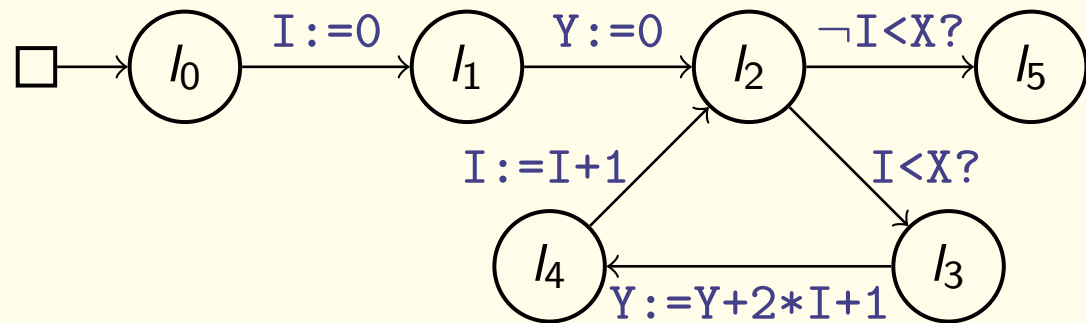


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We would like to prove something like “ $A \Diamond (\text{terminated} \wedge Y = X * X)$ ”.

CTL\* too weak: Transitions carry meaning.

Dynamic Logic:  $[\text{prog}] Y = X * X$

# Motivation

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## A Simple Programming Language

### Logical basis

Typed first-order predicate logic  
(Types, variables, terms, formulas, . . . )

### Assumption for examples

The signature contains a type Nat and appropriate symbols:

- function symbols  $0, s, +, *$   
(terms  $s(0), s(s(0)), \dots$  written as  $1, 2, \dots$ )
- predicate symbols  $\doteq, \leq, <, \geq, >$

NOTE: This is a “convenient assumption” not a definition

# Motivation

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## Programs

- **Assignments:**  $X := t$      $X$ : variable,  $t$ : term
- **Test:** if  $B$  then  $a$  else  $b$  fi  
     $B$ : quant.-free formula,  $a, b$ : programs
- **Loop:** while  $B$  do  $a$  od  
     $B$ : quantifier-free formula,  $a$ : program
- **Composition:**  $a; b$      $a, b$  programs

WHILE is computationally complete



# Motivation

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## WHILE: Examples

**Assignment:** Compute the square of  $X$  and store it in  $Y$

$$Y := X * X$$

**Test:** If  $X$  is positive then add one else subtract one

if  $X > 0$  then  $X := X + 1$  else  $X := X - 1$  fi

# Motivation

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## WHILE: Example - Square of a Number

Program with a while loop and composition:

Compute the square of  $X$  (the complicated way)

Making use of:  $n^2 = 1 + 3 + 5 + \dots + (2 * n - 1)$

```
I := 0;
Y := 0;
while I < X do
  Y := Y+2*I+1;
  I := I+1
od
```

# Motivation

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## WHILE: Operational Semantics

### Given

A (fixed) first-order structure  $\mathcal{A}$  interpreting the function and predicate symbols in the signature

### State

$s = (\mathcal{A}, \beta)$  where  $\beta$  is a variable assignment (i.e. function interpreting the variables)

# Motivation

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State update

$$s[e/X] = (\mathcal{A}, \beta[X \mapsto e])$$

$$\text{with } \beta[X \mapsto e](Y) = \begin{cases} e & \text{if } Y = X \\ \beta(Y) & \text{otherwise} \end{cases}$$

# Motivation

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Define the relation  $R(\alpha)$  as follows (we write  $s[\alpha]s'$  instead of  $sR(\alpha)s'$ ):

- $s[X := t]s'$  iff  $s' = s[s(t)/X]$
- $s[\text{if } B \text{ then } \alpha \text{ else } \beta \text{ fi}]s'$  iff  $s \models B$  and  $s[\alpha]s'$  or  $s \models \neg B$  and  $s[\beta]s'$ .
- $s[\text{while } B \text{ do } \alpha \text{ od}]s'$  iff there are states  $s = s_0, \dots, s_t = s'$  s.t.  
 $s_i \models B$  for  $0 \leq i \leq t-1$  and  $s_t \models \neg B$  and  $s_0[\alpha]s_1, s_1[\alpha]s_2, \dots, s_{t-1}[\alpha]s_t$
- $s[\alpha; \beta]s'$  iff there is a state  $s''$  such that  $s[\alpha]s''$  and  $s''[\beta]s'$

If  $\alpha$  is a deterministic program,  $[\alpha]$  is a partial function.

# Motivation

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## A Different Approach to WHILE

### Programs

- $X := t$  (atomic program)
- $\alpha; \beta$  (sequential composition)
- $\alpha \cup \beta$  (non-deterministic choice)
- $\alpha^*$  (non-deterministic iteration,  $n$  times for some  $n \geq 0$ )
- $F?$  (test)
  - remains in initial state if  $F$  is true,
  - does not terminate if  $F$  is false

# Motivation

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## Restriction to deterministic programs

Non-deterministic program constructors may only be used in

if  $B$  then  $\alpha$  else  $\beta$  fi  $\equiv (B?; \alpha) \cup ((\neg B)?; \beta)$

while  $B$  do  $\alpha$  od  $\equiv (B?; \alpha)^*; (\neg B)?$

# Motivation

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## Expressing Program Properties

### Logic for expressing properties

Full first-order logic (usually with arithmetic)

Partial correctness assertion (Hoare formula)

$$\{P\}\alpha\{Q\}$$

Meaning:

If  $\alpha$  is started in a state satisfying  $P$  and terminates, then its final state satisfies  $Q$ .

Formally:

$\{P\}\alpha\{Q\}$  is valid iff for all states  $s, s'$ , if  $s \models P$  and  $s[\alpha]s'$ , then  $s' \models Q$ .



# Examples

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$$\{X > 0\} X := X + 1 \{X > 1\}$$

$$\{\text{even}(X)\} X := X + 2 \{\text{even}(X)\}$$

where  $\text{even}(X) \equiv \exists Z (X = 2 * Z)$

$$\{\text{true}\} \alpha_{\text{square}} \{Y = X * X\}$$

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$$\{X > 0\} X := X + 1 \{X > 1\}$$

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where  $\text{even}(X) \equiv \exists Z (X = 2 * Z)$

$$\{true\} \alpha_{\text{square}} \{Y = X * X\}$$

**Verification:** Use annotation of programs with “invariants”

# Dynamic Logic

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The idea of dynamic logic

- Annotated programs use formulas within programs
- Dynamic Logic uses programs within formulas
- Instead of “assert  $F$ ” after program segment  $\alpha$ , write:  $[\alpha]F$

$\mapsto$  multi-modal logic

# Dynamic Logic

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Dynamic logic is a language for specifying programming languages.

The original work on dynamic logic is by Vaughan Pratt (1976) and by David Harel (1979).

# Propositional Dynamic Logic

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Propositional dynamic logic (PDL) is a multi-modal logic with structured modalities.

For each program  $\alpha$ , there is:

- a box-modality  $[\alpha]$  and
- a diamond modality  $\langle \alpha \rangle$ .

PDL was developed from first-order dynamic logic by Fischer-Ladner (1979) and has become popular recently.

Here we consider **regular** PDL.

# Propositional Dynamic Logic

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## Syntax

Prog set of programs

$\text{Prog}_0 \subseteq \text{Prog}$ : set of atomic programs

$\Pi$ : set of propositional variables

The set of formulae  $\mathbf{Fma}_{\text{Prog}, \Pi}^{PDL}$  of (regular) propositional dynamic logic and the set of programs  $\mathbf{Prog}$  are defined by simultaneous induction as follows:

# PDL: Syntax

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## Formulae:

$F, G, H$	$::=$	$\perp$	(falsum)
		$\top$	(verum)
		$p$	$p \in \Pi$ (atomic formula)
		$\neg F$	(negation)
		$(F \wedge G)$	(conjunction)
		$(F \vee G)$	(disjunction)
		$(F \rightarrow G)$	(implication)
		$(F \leftrightarrow G)$	(equivalence)
		$[\alpha]F$	if $\alpha \in \text{Prog}$
		$\langle \alpha \rangle F$	if $\alpha \in \text{Prog}$

## Programs:

$\alpha, \beta, \gamma$	$::=$	$\alpha_0$	$\alpha_0 \in \text{Prog}_0$ (atomic program)
		$F?$	$F$ formula (test)
		$\alpha; \beta$	(sequential composition)
		$\alpha \cup \beta$	(non-deterministic choice)
		$\alpha^*$	(non-deterministic repetition)