

# Advanced Topics in Theoretical Computer Science

## Part 5: Complexity (Part 2)

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# Contents

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- Recall: Turing machines and Turing computability
- Register machines (LOOP, WHILE, GOTO)
- Recursive functions
- The Church-Turing Thesis
- Computability and (Un-)decidability
- **Complexity**

# Motivation

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## Goals:

- Define formally time and space complexity last time
- Define a family of “complexity classes”: P, NP, PSPACE, ...
- Study the links between complexity classes
- Learn how to show that a problem is in a certain complexity class
  - Reductions to problems known to be in the complexity class
- Closure of complexity classes

We will give examples of problems from various areas and study their complexity.

# DTIME/NTIME and DSPACE/NSPACE

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DTIME/NTIME **Basic model:**  $k$ -DTM or  $k$ -NTM  $M$  (one tape for the input)

If  $M$  makes for every input word of length  $n$  at most  $T(n)$  steps, then  $M$  is  $T(n)$ -time bounded.

**Definition** ( $NTIME(T(n)), DTIME(T(n))$ )

- $DTIME(T(n))$  class of all languages accepted by  $T(n)$ -time bounded DTMs.
- $NTIME(T(n))$  class of all languages accepted by  $T(n)$ -time bounded NTMs.

DSPACE/NSPACE **Basic model:**  $k$ -DTM or  $k$ -NTM  $M$  with special tape for the input (is read-only) +  $k$  storage tapes (offline DTM)  $\mapsto$  needed if  $S(n)$  sublinear

If  $M$  needs, for every input word of length  $n$ , at most  $S(n)$  cells on the storage tapes then  $M$  is  $S(n)$ -space bounded.

**Definition** ( $NSPACE(S(n)), DSPACE(S(n))$ )

- $DSPACE(S(n))$  class of all languages accepted by  $S(n)$ -space bounded DTMs.
- $NSPACE(S(n))$  class of all languages accepted by  $S(n)$ -space bounded NTMs.

# Questions

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**Time:** Is any language in  $DTIME(f(n))$  decided by some DTM?

**Space:** Is any language in  $DSPACE(f(n))$  decided by some DTM?

The functions  $f$  are usually very simple functions; in particular they are all computable.

We will consider e.g. powers  $f(n) = n^k$ .

**Time/Space:** What about  $NTIME(f(n))$ ,  $NSPACE(f(n))$

**Time vs. Space:** What are the links between  $DTIME(f(n))$ ,  $DSPACE(f(n))$ ,  $NTIME(f(n))$ ,  $NSPACE(f(n))$

# Answers

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## Answers (Informally)

**Time:** Every language from  $DTIME(f(n))$  is decidable:  
for an input of length  $n$  we wait as long as the value  $f(n)$ .  
If until then no answer “YES” then the answer is “NO”.

**Space:** Every language from  $DSPACE(f(n))$  is decidable:  
There are only finitely many configurations. We write all configurations.  
If the TM does not halt then there is a loop. This can be detected.

# Answers

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## Answers (Informally)

**NTM vs. DTM:** Clearly,  $DTIME(f(n)) \subseteq NTIME(f(n))$  and  
 $DSPACE(f(n)) \subseteq NSPACE(f(n))$

If we try to simulate an NTM with a DTM we may need exponentially more time. Therefore:

$$NTIME(f(n)) \subseteq DTIME(2^{h(n)}) \text{ where } h \in O(f).$$

For the space complexity we can show that:

$$NSPACE(f(n)) \subseteq DSPACE(f^2(n))$$

**Time vs. Space:** Clearly,  $DTIME(f(n)) \subseteq DSPACE(f(n))$  and  
 $NTIME(f(n)) \subseteq NSPACE(f(n))$   
 $DSPACE(f(n)), NSPACE(f(n))$  are much larger.

# Question

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## What about constant factors?

Constant factors are ignored. Only the rate of growth of a function in complexity classes is important.

### Theorem.

For every  $c \in \mathbb{R}^+$  and every storage function  $S(n)$  the following hold:

- $DSPACE(S(n)) = DSPACE(cS(n))$
- $NSPACE(S(n)) = NSPACE(cS(n))$

**Proof (Idea).** One direction is trivial. The other direction can be proved by representing a fixed amount  $r > \frac{2}{c}$  of neighboring cells on the tape as a new symbol.

The states of the new machine simulate the movements of the read/write head as transitions. For  $r$ -cells of the old machine we use only two: in the most unfavourable case when we go from one block to another.



# Time acceleration

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**Theorem** For every  $c \in \mathbb{R}^+$  and every time function  $T(n)$  with  $\lim_{n \rightarrow \infty} \frac{T(n)}{n} = \infty$  the following hold:

- $DTIME(T(n)) = DTIME(cT(n))$
- $NTIME(T(n)) = NTIME(cT(n))$

**Proof (Idea).** One direction is trivial. The other direction can be proved by representing a fixed amount  $r > \frac{4}{c}$  of neighboring cells on the tape as a new symbol.

The states of the new machine simulate also now which symbol and which position the read/write head of the initial machine has. When the machine is simulated the new machine needs to make 4 steps instead of  $r$ : 2 in order to write on the new fields and 2 in order to move the head on the new field and then back on the old (in the worst case).

# Big O notation

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**Theorem:** Let  $T$  be a time function with  $\lim_{n \rightarrow \infty} \frac{T(n)}{n} = \infty$  and  $S$  a storage function.

(a) If  $f(n) \in O(T(n))$  then  $D\text{TIME}(f(n)) \subseteq D\text{TIME}(T(n))$ .

(b) If  $g(n) \in O(S(n))$  then  $D\text{SPACE}(g(n)) \subseteq D\text{SPACE}(S(n))$ .

# P, NP, PSPACE

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## Definition

$$\begin{aligned} P &= \bigcup_{i \geq 1} DTIME(n^i) \\ NP &= \bigcup_{i \geq 1} NTIME(n^i) \\ PSPACE &= \bigcup_{i \geq 1} DSPACE(n^i) \end{aligned}$$

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**Lemma**  $NP \subseteq \bigcup_{i \geq 1} DTIME(2^{O(n^i)})$

**Proof:** Follows from the fact that if  $L$  is accepted by a  $f(n)$ -time bounded NTM then  $L$  is accepted by an  $2^{O(f(n))}$ -time bounded DTM, hence for every  $i \geq 1$  we have:

$$NTIME(n^i) \subseteq DTIME(2^{O(n^i)})$$

# P, NP, PSPACE

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$$\begin{aligned} P &= \bigcup_{i \geq 1} DTIME(n^i) \\ NP &= \bigcup_{i \geq 1} NTIME(n^i) \\ PSPACE &= \bigcup_{i \geq 1} DSPACE(n^i) \\ NP &\subseteq \bigcup_{i \geq 1} DTIME(2^{O(n^d)}) \end{aligned}$$

## Intuition

- Problems in  $P$  can be solved efficiently; those in  $NP$  can be solved in exponential time
- $PSPACE$  is a very large class, much larger than  $P$  and  $NP$ .

# Complexity classes for functions

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## Definition

A function  $f : \mathbb{N} \rightarrow \mathbb{N}$  is in P if there exists a DTM  $M$  and a polynomial  $p(n)$  such that for every  $n$  the value  $f(n)$  can be computed by  $M$  in at most  $p(\text{length}(n))$  steps.

Here  $\text{length}(n) = \log(n)$ : we need  $\log(n)$  symbols to represent (binary) the number  $n$ .

The other complexity classes for functions are defined in an analogous way.

# Relationships between complexity classes

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## Question:

Which are the links between the complexity classes P, NP and PSPACE?

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$$P \subseteq NP \subseteq PSPACE$$



# Complexity classes

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How do we show that a certain problem is in a certain complexity class?

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How do we show that a certain problem is in a certain complexity class?

## Reduction to a known problem

We need one problem we can start with! (for NP: SAT)

# Complexity classes

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Can we find in NP problems which are the most difficult ones in NP?

## Answer

There are various ways of defining “the most difficult problem”.

They depend on the notion of reducibility which we use.

For a given notion of reducibility the answer is YES.

Such problems are called **complete in the complexity class** with respect to the notion of reducibility used.

# Reduction

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## Definition (Polynomial time reducibility)

Let  $L_1, L_2$  be languages.

$L_2$  is polynomial time reducible to  $L_1$  (notation:  $L_2 \preceq_{\text{pol}} L_1$ )

if there exists a polynomial time bounded DTM, which for every input  $w$  computes an output  $f(w)$  such that

$$w \in L_2 \text{ if and only if } f(w) \in L_1$$

# Reduction

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## Lemma (Polynomial time reduction)

- Let  $L_2$  be polynomial time reducible to  $L_1$  ( $L_2 \preceq_{\text{pol}} L_1$ ). Then:
  - If  $L_1 \in NP$  then  $L_2 \in NP$ .
  - If  $L_1 \in P$  then  $L_2 \in P$ .
- The composition of two polynomial time reductions is again a polynomial time reduction.

# Reduction

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## Lemma (Polynomial time reduction)

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  - If  $L_1 \in NP$  then  $L_2 \in NP$ .
  - If  $L_1 \in P$  then  $L_2 \in P$ .
- The composition of two polynomial time reductions is again a polynomial time reduction.

**Proof:** Assume  $L_1 \in P$ . Then there exists  $k \geq 1$  such that  $L_1$  is accepted by  $n^k$ -time bounded DTM  $M_1$ .

Since  $L_2 \preceq_{\text{pol}} L_1$  there exists a polynomial time bounded DTM  $M_f$ , which for every input  $w$  computes an output  $f(w)$  such that  $w \in L_2$  if and only if  $f(w) \in L_1$ .

Let  $M_2 = M_f M_1$ . Clearly,  $M_2$  accepts  $L_2$ . We have to show that  $M_2$  is polynomial time bounded.  $w \mapsto M_f$  computes  $f(w)$  (pol.size)  $\mapsto M_1$  decides if  $f(w) \in L_1$  (polynomially many steps)

# NP

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## Theorem (Characterisation of NP)

A language  $L$  is in NP if and only if there exists a language  $L'$  in P and a  $k \geq 0$  such that for all  $w \in \Sigma^*$ :

$$w \in L \text{ iff } \text{there exists } c : \langle w, c \rangle \in L' \text{ and } |c| < |w|^k$$

$c$  is also called **witness** or **certificate** for  $w$  in  $L$ .

A DTM which accepts the language  $L'$  is called **verifier**.

## Important

A decision procedure is in NP iff every “Yes” instance has a short witness (i.e. its length is polynomial in the length of the input) which can be verified in polynomial time.

# Complete and hard problems

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## Definition (NP-complete, NP-hard)

- A language  $L$  is NP-hard (NP-difficult) if every language  $L'$  in NP is reducible in polynomial time to  $L$ .
- A language  $L$  is NP-complete if:
  - $L \in NP$
  - $L$  is NP-hard



# Complete and hard problems

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## Definition (PSPACE-complete, PSPACE-hard)

- A language  $L$  is PSPACE-hard (PSPACE-difficult) if every language  $L'$  in PSPACE is reducible in polynomial time to  $L$ .
- A language  $L$  is PSPACE-complete if:
  - $L \in PSPACE$
  - $L$  is PSPACE-hard

# Complete and hard problems

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## Remarks:

- If we can prove that at least one NP-hard problem is in P then  $P = NP$
- If  $P \neq NP$  then no NP complete problem can be solved in polynomial time

**Open problem:** Is  $P = NP$ ? (Millenium Problem)

# Complete and hard problems

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How to show that a language  $L$  is NP-complete?

1. Prove that  $L \in NP$
2. Find a language  $L'$  known to be NP-complete and reduce it to  $L$

# Complete and hard problems

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Is this sufficient?

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Is this sufficient?

Yes.

If  $L'$  is NP-complete then every language in NP is reducible to  $L'$ , therefore also to  $L$ .

# Complete and hard problems

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How to show that a language  $L$  is NP-complete?

1. Prove that  $L \in NP$
2. Find a language  $L'$  known to be NP-complete and reduce it to  $L$

Is this sufficient?

Yes.

If  $L' \in NP$  then every language in NP is reducible to  $L'$  and therefore also to  $L$ .

**Often used:** the SAT problem (Proved to be NP-complete by S. Cook)

$$L' = L_{\text{sat}} = \{w \mid w \text{ is a satisfiable formula of propositional logic}\}$$

# Stephen Cook

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## Stephen Arthur Cook (born 1939)

- Major contributions to complexity theory.  
Considered one of the forefathers of computational complexity theory.
- 1971 'The Complexity of Theorem Proving Procedures'  
Formalized the notions of polynomial-time reduction and NP-completeness, and proved the existence of an NP-complete problem by showing that the Boolean satisfiability problem (SAT) is NP-complete.
- Currently University Professor at the University of Toronto
- 1982: Turing award for his contributions to complexity theory.

# Cook's theorem

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**Theorem**  $SAT = \{w \mid w \text{ is a satisfiable formula of propositional logic}\}$   
is NP-complete.



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Proof (Idea)

To show: (1)  $SAT \in NP$   
(2) for all  $L \in NP$ ,  $L \preceq_{\text{pol}} SAT$

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Proof (Idea)

To show: (1)  $SAT \in NP$

(2) for all  $L \in NP$ ,  $L \preceq_{\text{pol}} SAT$

(1) Construct a  $k$ -tape NTM  $M$  which can accept  $SAT$  in polynomial time:

$w \in \Sigma_{PL}^* \mapsto M$  does not halt if  $w \notin SAT$

$M$  finds in polynomial time a satisfying assignment

(a) scan  $w$  and see if it a well-formed formula; collect atoms  $\mapsto O(|w|^2)$

(b) if not well-formed: inf.loop; if well-formed  $M$  guesses a satisfying assignment  $\mapsto O(|w|)$

(c) check whether  $w$  true under the assignment  $\mapsto O(p(|w|))$

(d) if false: inf.loop; otherwise halt.

“guess (satisfying) assignment  $\mathcal{A}$ ; check in polynomial time that formula true under  $\mathcal{A}$ ”

# Cook's theorem

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**Theorem**  $SAT = \{w \mid w \text{ is a satisfiable formula of propositional logic}\}$  is NP-complete.

**Proof (Idea)** (2) We show that for all  $L \in NP$ ,  $L \preceq_{\text{pol}} SAT$

- We show that we can simulate the way a NTM works using propositional logic.
- Let  $L \in NP$ . There exists a polynomial time bounded NTM which accepts  $L$ . (Assume w.l.o.g. that  $M$  has only one tape and does not hang.)

For  $M$  and  $w$  we define a propositional logic language and a formula  $T_{M,w}$  such that

$M$  accepts  $w$  iff  $T_{M,w}$  is satisfiable.

- We show that the map  $f$  with  $f(w) = T_{M,w}$  has polynomial complexity.

# Closure of complexity classes

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**P, PSPACE are closed under complement**

All complexity classes which are defined in terms of deterministic Turing machines are closed under complement.

**Proof:** If a language  $L$  is in such a class then also its complement is  
(run the machine for  $L$  and revert the output)

# Closure of complexity classes

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Is NP closed under complement?

# Closure of complexity classes

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Is NP closed under complement?

Nobody knows!

## Definition

co-NP is the class of all languages for which the complement is in NP

$$\text{co-NP} = \{L \mid \bar{L} \in \text{NP}\}$$

# Relationships between complexity classes

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It is not yet known whether the following relationships hold:

$$P \stackrel{?}{=} NP$$

$$NP \stackrel{?}{=} \text{co-NP}$$

$$P \stackrel{?}{=} \text{PSPACE}$$

$$NP \stackrel{?}{=} \text{PSPACE}$$

# Examples of NP-complete problems

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## Examples of NP-complete problems:

1. Is a logical formula satisfiable? (SAT, 3-CNF-SAT)
2. Does a graph contain a clique of size  $k$ ? (Clique of size  $k$ )
3. Is a (un)directed graph hamiltonian? (Hamiltonian circle)
4. Can a graph be colored with three colors? (3-colorability)
5. Has a set of integers a subset with sum  $x$ ? (subset sum)
6. Rucksack problem (knapsack)
7. Multiprocessor scheduling